

# 2025 MGC Event Schedule

Date	Event Name	Description
29-Mar-25	Rimfire #1	<p>Rimfire Appleseed Match</p> <p>Event 1 – Pistol; 25 yards standing, untimed, Paper target.</p> <p>Event 2 – Rifle; Bullseye; 50 yards untimed Paper target</p> <p>Event 3 – AQT Rifle; Reduced AQT targets shot at 25 yards (simulating 100-400 yd targets).</p> <p>Standing, 10 rounds, 2 minutes, Simulated 100yd paper target.</p> <p>Sitting/kneeling, 10 rounds, 1 minute, Simulated 200yd paper targets</p> <p>Prone rapid fire, 10 rounds, 1 minute, Simulated 300 yd paper targets</p> <p>Prone slow fire, 10 rounds, 5 minutes, Simulated 400 yd paper targets</p> <p>Optic sights are allowed but not required.</p>
19-Apr-25	Handgun #1 Move and Shoot	<p>Event 1 – Handgun; 25 yards untimed Paper target</p> <p>Event 2 - Move and Shoot; 16 shots on 4 man targets</p> <p>Move right/back (5 yd to 10 yd) – 2 shots on each target – weak hand first 2; then strong hand for remaining shots.</p> <p>Move to barrel and change mags.</p> <p>Move from barrel to barricade. While moving place 1 shot on each target</p> <p>From behind barricade</p> <ul style="list-style-type: none"> <li>– lean right – one shot each on right 2 targets</li> <li>– lean left – one shot each on left 2 targets</li> </ul> <p>Event 3 – Plate Rack ; 3 passes of max of 10 rounds/with required mag change; TIMED- lowest aggregate time wins; plate rack distance is 15yds</p>
26-Apr-25	Backup date	
10-May-25	Rimfire #2	<p>Rimfire Appleseed Match</p> <p>Event 1 – Pistol; 25 yards standing, untimed, Paper target.</p> <p>Event 2 – Rifle; Bullseye; 50 yards untimed Paper target</p> <p>Event 3 – AQT Rifle; Reduced AQT targets shot at 25 yards (simulating 100-400 yd targets).</p> <p>Standing, 10 rounds, 2 minutes, Simulated 100yd paper target.</p> <p>Sitting/kneeling, 10 rounds, 1 minute, Simulated 200yd paper targets</p> <p>Prone rapid fire, 10 rounds, 1 minute, Simulated 300 yd paper targets</p> <p>Prone slow fire, 10 rounds, 5 minutes, Simulated 400 yd paper targets</p> <p>Optic sights are allowed but not required.</p>
31-May-25	Handgun #2 Move and Shoot	<p>Event 1 – Handgun; 25 yards untimed Paper target</p> <p>Event 2 - Move and Shoot; 16 shots on 4 man targets</p> <p>Move right/back (5 yd to 10 yd) – 2 shots on each target – weak hand first 2; then strong hand for remaining shots.</p> <p>Move to barrel and change mags.</p> <p>Move from barrel to barricade. While moving place 1 shot on each target</p> <p>From behind barricade</p> <ul style="list-style-type: none"> <li>– lean right – one shot each on right 2 targets</li> <li>– lean left – one shot each on left 2 targets</li> </ul> <p>Event 3 – Plate Rack ; 3 passes of max of 10 rounds/with required mag change; TIMED- lowest aggregate time wins; plate rack distance is 15yds</p>
14-Jun-25	Shotgun Clays	bring out your shotgun and try your hand shooting Clay Pidgons.
28-Jun-25	Backup date	

13-Sep-25	Handgun #3 Defensive W	<p>Event 1 – Handgun; 25 yards untimed Paper target</p> <p>Event 2 – Defensive W - 3 poppers(1 shot each) and 2 man targets(4 shots each), w/mag change.</p> <p>Scoring = TIME+Penalty Time.</p> <p>Event 3 – Plate Rack ; 3 passes of max of 10 rounds/with required mag change; TIMED- lowest aggregate time wins; plate rack distance is 15yds</p>
27-Sep-25	Rimfire #3	<p>Rimfire Appleseed Match</p> <p>Event 1 – Pistol; 25 yards standing, untimed, Paper target.</p> <p>Event 2 – Rifle; Bullseye; 50 yards untimed Paper target</p> <p>Event 3 – AQT Rifle; Reduced AQT targets shot at 25 yards (simulating 100-400 yd targets).</p> <p>Standing, 10 rounds, 2 minutes, Simulated 100yd paper target.</p> <p>Sitting/kneeling, 10 rounds, 1 minute, Simulated 200yd paper targets</p> <p>Prone rapid fire, 10 rounds, 1 minute, Simulated 300 yd paper targets</p> <p>Prone slow fire, 10 rounds, 5 minutes, Simulated 400 yd paper targets</p> <p>Optic sights are allowed but not required.</p>
27-Sep-25	Backup date	
4-Oct-25	Service Rifle Pistol Plate rack	<p>Event 1 – Total of 30 Rounds</p> <p>Standing; 10 rounds at 50 yards</p> <p>Sitting/kneeling; 10 rounds, 100 yards</p> <p>Prone; 10 rounds, 100 yards</p> <p>Same target used for all three positions</p> <p>Timed Event; 2 minutes per position</p> <p>Optics are allowed</p> <p>No Shooting Sticks, Bipods, small bags, or other shooting supports are allowed</p> <p>Event 2 – Handgun; 25 yards untimed Paper target</p> <p>Event 3 – Handgun Plate Rack ; 3 passes of max of 10 rounds/with required mag change; TIMED- lowest aggregate time wins; plate rack distance is 15yds</p>
11-Oct-25	Backup date	
18-Oct-25	CF Rifle match	<p>Event 1 – Total of 30 Rounds</p> <p>Standing; 10 rounds at 50 yards</p> <p>Sitting/kneeling; 10 rounds, 100 yards</p> <p>Prone; 10 rounds, 100 yards</p> <p>Same target used for all three positions</p> <p>Optics are allowed</p> <p>Shooting Sticks, Bipods, small bags, and other field portable shooting supports are allowed</p> <p>Event 2 – Handgun; 25 yards untimed Paper target</p> <p>Event 3 – Handgun Plate Rack ; 3 passes of max of 10 rounds/with required mag change; TIMED- lowest aggregate time wins; plate rack distance is 15yds</p>
1-Nov-25	Backup date	